

## DECK TENNIS

1. Deck tennis is a pitching and throwing game. The object is to throw the ring back and forth to make the opponent not be able to catch it.
2. Played on volleyball court.
3. The serve must be underhand, only 1 attempt to get it over.
4. The server continues to serve as long as there is no side out. (serves until her side fails to return it.)
5. The ring may be caught and returned or tossed to a teammate, only 3 members on a team may touch the ring.
6. The toss must be underhand.
7. Boundary lines are considered in.
8. During a rally, if the ring touches the net, it is in play.
9. Rotation is the same as volleyball.
10. Only the serving team can score.
11. The game ends at 21 points, with a 2 point lead.
12. Fouls; loss of serve or point for serving team.
  - a. catching the ring with both hands.
  - b. changing hands to throw the ring.
  - c. batting or juggling the ring.
  - d. permitting the ring to encircle the wrist.
  - e. touching the ring to any other part of the body.
  - f. trapping the ring on the body.
  - g. throwing the ring so it doesn't rise above wrist. (spike)
  - h. taking more than 2 steps.
  - i. holding the ring more than 3 seconds.
13. Hint. It is easier to catch the ring by putting the 4 fingers through the ring while it is sailing in the air, then clasp the thumb around it.
14. May toss underhand, ~~underhand~~, with either hand, but it must rise from the thrower's wrist.